

CPC COOPERATIVE PATENT CLASSIFICATION

G PHYSICS (NOTES omitted)

INSTRUMENTS

G06 COMPUTING; CALCULATING OR COUNTING (NOTES omitted)

G06V IMAGE OR VIDEO RECOGNITION OR UNDERSTANDING

NOTES

- This subclass covers:
 - methods or arrangements for pattern recognition or machine learning specially adapted for images or video.
- In this subclass, the following terms or expressions are used with the meaning indicated:
 - "pattern recognition" means detection, categorisation, authentication and identification of patterns for explanatory purposes or to derive a certain meaning in images or video, by acquiring, preprocessing or extracting distinctive features and matching, clustering or classifying these features or representations thereof;
 - "feature extraction" means deriving descriptive or quantitative measures from images or video;
 - "clustering" means grouping or separating patterns according to their closeness or dissimilarity;
 - "classification" means the identification of an object/feature as belonging to a class of objects/features by assigning of a label.
- In this subclass, subject matter classified in groups [G06V 20/00](#) - [G06V 40/00](#) is also classified in groups [G06V 10/10](#) or [G06V 10/20](#) respectively, if recognition relies on specific processing at the stages of acquisition or preprocessing.

10/00	Arrangements for image or video recognition or understanding (character recognition in images or video G06V 30/10)	10/24	. . . Aligning, centring, orientation detection or correction of the image
		10/242	. . . {by image rotation, e.g. by 90 degrees}
10/10	. Image acquisition (document image scanning and transmission H04N 1/00 ; control of digital cameras H04N 23/60)	10/243	. . . {by compensating for image skew or non-uniform image deformations}
10/12	. . Details of acquisition arrangements; Constructional details thereof	10/245	. . . {by locating a pattern; Special marks for positioning}
10/14	. . . Optical characteristics of the device performing the acquisition or on the illumination arrangements	10/247	. . . {by affine transforms, e.g. correction due to perspective effects; Quadrilaterals, e.g. trapezoids}
10/141 Control of illumination	10/248	. . . {by interactive preprocessing or interactive shape modelling, e.g. feature points assigned by a user}
10/143 Sensing or illuminating at different wavelengths	10/25	. . Determination of region of interest [ROI] or a volume of interest [VOI]
10/145 Illumination specially adapted for pattern recognition, e.g. using gratings	10/255	. . {Detecting or recognising potential candidate objects based on visual cues, e.g. shapes}
10/147 Details of sensors, e.g. sensor lenses (fingerprint or palmprint sensors G06V 40/13 ; vascular sensors G06V 40/145 ; eye sensors G06V 40/19)	10/26	. . Segmentation of patterns in the image field; Cutting or merging of image elements to establish the pattern region, e.g. clustering-based techniques; Detection of occlusion
10/16	. . {using multiple overlapping images; Image stitching}	10/267	. . . {by performing operations on regions, e.g. growing, shrinking or watersheds}
10/17	. . {using hand-held instruments}	10/273	. . . {removing elements interfering with the pattern to be recognised}
10/19	. . {by sensing codes defining pattern positions}	10/28	. . Quantising the image, e.g. histogram thresholding for discrimination between background and foreground patterns
10/20	. Image preprocessing	10/30	. . Noise filtering
10/22	. . by selection of a specific region containing or referencing a pattern; Locating or processing of specific regions to guide the detection or recognition	10/32	. . Normalisation of the pattern dimensions
10/225	. . . {based on a marking or identifier characterising the area}	10/34	. . Smoothing or thinning of the pattern; Morphological operations; Skeletonisation
10/23	. . . {based on positionally close patterns or neighbourhood relationships}		
10/235	. . . {based on user input or interaction}		

- 10/36 . . Applying a local operator, i.e. means to operate on image points situated in the vicinity of a given point; Non-linear local filtering operations, e.g. median filtering
- 10/40 . Extraction of image or video features
- 10/42 . . Global feature extraction by analysis of the whole pattern, e.g. using frequency domain transformations or autocorrelation
- 10/421 . . . {by analysing segments intersecting the pattern}
- 10/422 . . . for representing the structure of the pattern or shape of an object therefor
- 10/424 Syntactic representation, e.g. by using alphabets or grammars
- 10/426 Graphical representations
- 10/431 . . . {Frequency domain transformation; Autocorrelation}
- 10/435 . . . {Computation of moments}
- 10/44 . . Local feature extraction by analysis of parts of the pattern, e.g. by detecting edges, contours, loops, corners, strokes or intersections; Connectivity analysis, e.g. of connected components
- 10/443 . . . {by matching or filtering}
- 10/446 {using Haar-like filters, e.g. using integral image techniques}
- 10/449 {Biologically inspired filters, e.g. difference of Gaussians [DoG] or Gabor filters}
- 10/451 {with interaction between the filter responses, e.g. cortical complex cells}
- 10/454 {Integrating the filters into a hierarchical structure, e.g. convolutional neural networks [CNN]}
- 10/457 . . . {by analysing connectivity, e.g. edge linking, connected component analysis or slices}
- 10/46 . . Descriptors for shape, contour or point-related descriptors, e.g. scale invariant feature transform [SIFT] or bags of words [BoW]; Salient regional features (colour feature extraction G06V 10/56)
- 10/462 . . . {Salient features, e.g. scale invariant feature transforms [SIFT]}
- 10/464 {using a plurality of salient features, e.g. bag-of-words [BoW] representations}
- 10/467 . . . {Encoded features or binary features, e.g. local binary patterns [LBP]}
- 10/469 . . . {Contour-based spatial representations, e.g. vector-coding}
- 10/471 {using approximation functions}
- 10/473 {using gradient analysis}
- 10/476 {using statistical shape modelling, e.g. point distribution models}
- 10/478 . . . {Contour-based spectral representations or scale-space representations, e.g. by Fourier analysis, wavelet analysis or curvature scale-space [CSS]}
- 10/48 . . by mapping characteristic values of the pattern into a parameter space, e.g. Hough transformation
- 10/50 . . by performing operations within image blocks; by using histograms, e.g. histogram of oriented gradients [HoG]; by summing image-intensity values; Projection analysis
- 10/507 . . . {Summing image-intensity values; Histogram projection analysis}
- 10/513 . . {Sparse representations}
- 10/52 . . Scale-space analysis, e.g. wavelet analysis (multi-scale boundary representations G06V 10/42)
- 10/54 . . relating to texture
- 10/56 . . relating to colour
- 10/58 . . relating to hyperspectral data
- 10/60 . . relating to illumination properties, e.g. using a reflectance or lighting model
- 10/62 . . relating to a temporal dimension, e.g. time-based feature extraction; Pattern tracking
- 10/70 . . using pattern recognition or machine learning (optical pattern recognition or electronic computations therefor G06V 10/88)
- 10/72 . . Data preparation, e.g. statistical preprocessing of image or video features
- 10/74 . . Image or video pattern matching; Proximity measures in feature spaces
- 10/75 . . . Organisation of the matching processes, e.g. simultaneous or sequential comparisons of image or video features; Coarse-fine approaches, e.g. multi-scale approaches; using context analysis; Selection of dictionaries
- 10/751 {Comparing pixel values or logical combinations thereof, or feature values having positional relevance, e.g. template matching}
- 10/7515 {Shifting the patterns to accommodate for positional errors}
- 10/752 {Contour matching}
- 10/753 {Transform-based matching, e.g. Hough transform}
- 10/754 {involving a deformation of the sample pattern or of the reference pattern; Elastic matching}
- 10/755 {Deformable models or variational models, e.g. snakes or active contours}
- 10/7553 {based on shape, e.g. active shape models [ASM]}
- 10/7557 {based on appearance, e.g. active appearance models [AAM]}
- 10/757 {Matching configurations of points or features}
- 10/758 {Involving statistics of pixels or of feature values, e.g. histogram matching}
- 10/759 {Region-based matching}
- 10/76 {based on eigen-space representations, e.g. from pose or different illumination conditions; Shape manifolds}
- 10/761 . . . {Proximity, similarity or dissimilarity measures}
- 10/762 . . using clustering, e.g. of similar faces in social networks
- 10/7625 . . . {Hierarchical techniques, i.e. dividing or merging patterns to obtain a tree-like representation; Dendograms}
- 10/763 . . . {Non-hierarchical techniques, e.g. based on statistics of modelling distributions}
- 10/7635 . . . {based on graphs, e.g. graph cuts or spectral clustering}
- 10/764 . . using classification, e.g. of video objects
- 10/765 . . . {using rules for classification or partitioning the feature space}
- 10/766 . . using regression, e.g. by projecting features on hyperplanes

- 10/768 . . {using context analysis, e.g. recognition aided by known co-occurring patterns}
- 10/77 . . Processing image or video features in feature spaces; using data integration or data reduction, e.g. principal component analysis [PCA] or independent component analysis [ICA] or self-organising maps [SOM]; Blind source separation
- 10/771 . . . Feature selection, e.g. selecting representative features from a multi-dimensional feature space
- 10/7715 . . . {Feature extraction, e.g. by transforming the feature space, e.g. multi-dimensional scaling [MDS]; Mappings, e.g. subspace methods}
- 10/772 . . . Determining representative reference patterns, e.g. averaging or distorting patterns; Generating dictionaries
- 10/774 . . . Generating sets of training patterns; Bootstrap methods, e.g. bagging or boosting
- 10/7747 {Organisation of the process, e.g. bagging or boosting}
- 10/7753 {Incorporation of unlabelled data, e.g. multiple instance learning [MIL]}
- 10/776 . . . Validation; Performance evaluation
- 10/778 . . . Active pattern-learning, e.g. online learning of image or video features
- 10/7784 {based on feedback from supervisors}
- 10/7788 {the supervisor being a human, e.g. interactive learning with a human teacher}
- 10/7792 {the supervisor being an automated module, e.g. "intelligent oracle"}
- 10/7796 {based on specific statistical tests}
- 10/80 . . . Fusion, i.e. combining data from various sources at the sensor level, preprocessing level, feature extraction level or classification level ([multimodal speaker identification or verification G10L 17/10](#))
- 10/803 {of input or preprocessed data}
- 10/806 {of extracted features}
- 10/809 {of classification results, e.g. where the classifiers operate on the same input data}
- 10/811 {the classifiers operating on different input data, e.g. multi-modal recognition}
- 10/814 {using belief theory, e.g. Dempster-Shafer}
- 10/817 {by voting}
- 10/82 . . using neural networks
- 10/84 . . using probabilistic graphical models from image or video features, e.g. Markov models or Bayesian networks
- 10/85 . . . {Markov-related models; Markov random fields}
- 10/86 . . using syntactic or structural representations of the image or video pattern, e.g. symbolic string recognition; using graph matching
- 10/87 . . {using selection of the recognition techniques, e.g. of a classifier in a multiple classifier system}
- 10/88 . Image or video recognition using optical means, e.g. reference filters, holographic masks, frequency domain filters or spatial domain filters
- 10/89 . . {using frequency domain filters, e.g. Fourier masks implemented on spatial light modulators}
- 10/893 . . . {characterised by the kind of filter}
- 10/895 {the filter being related to phase processing, e.g. phase-only filters}
- 10/898 {combination of filters, e.g. phase-only filters}
- 10/92 . . {using spatial domain filters, e.g. joint transform correlators}
- 10/94 . . Hardware or software architectures specially adapted for image or video understanding
- 10/945 . . . {User interactive design; Environments; Toolboxes}
- 10/95 . . {structured as a network, e.g. client-server architectures}
- 10/955 . . {using specific electronic processors}
- 10/96 . Management of image or video recognition tasks
- 10/98 . Detection or correction of errors, e.g. by rescanning the pattern or by human intervention; Evaluation of the quality of the acquired patterns
- 10/987 . . {with the intervention of an operator}
- 10/993 . . {Evaluation of the quality of the acquired pattern}
- 20/00** **Scenes; Scene-specific elements (control of digital cameras [H04N 23/60](#))**
- NOTE**
- In this group, the following term is used with the meaning indicated:
- "scene" is a visual representation of the world or of some elements of it, as captured by a sensor or generated by a computer.
- 20/05 . Underwater scenes
- 20/10 . Terrestrial scenes ([scenes under surveillance with static cameras G06V 20/52](#); [scenes perceived from the exterior of a vehicle G06V 20/56](#); [scenes perceived from the interior of a vehicle G06V 20/59](#))
- 20/13 . . Satellite images
- 20/17 . . taken from planes or by drones
- 20/176 . . {Urban or other man-made structures}
- 20/182 . . {Network patterns, e.g. roads or rivers}
- 20/188 . . {Vegetation}
- 20/194 . . {using hyperspectral data, i.e. more or other wavelengths than RGB}
- 20/20 . in augmented reality scenes
- 20/30 . in albums, collections or shared content, e.g. social network photos or video
- 20/35 . {Categorising the entire scene, e.g. birthday party or wedding scene}
- 20/36 . . {Indoor scenes}
- 20/38 . . {Outdoor scenes}
- 20/39 . . . {Urban scenes}
- 20/40 . in video content ([extracting overlay text G06V 20/62](#); [video retrieval G06F 16/70](#); [processing of video elementary streams in video servers H04N 21/234](#); [processing of video elementary streams in video clients H04N 21/44](#))
- 20/41 . . {Higher-level, semantic clustering, classification or understanding of video scenes, e.g. detection, labelling or Markovian modelling of sport events or news items ([segmenting video sequences G06V 20/49](#))}
- 20/42 . . . {of sport video content}
- 20/43 . . . {of news video content}
- 20/44 . . {Event detection}
- 20/46 . . {Extracting features or characteristics from the video content, e.g. video fingerprints, representative shots or key frames}
- 20/47 . . . {Detecting features for summarising video content}

20/48	. . {Matching video sequences}	30/00	Character recognition; Recognising digital ink; Document-oriented image-based pattern recognition (scanning, transmission or reproduction of documents or the like H04N 1/00)
20/49	. . {Segmenting video sequences, i.e. computational techniques such as parsing or cutting the sequence, low-level clustering or determining units such as shots or scenes}		
20/50	. Context or environment of the image		
20/52	. . Surveillance or monitoring of activities, e.g. for recognising suspicious objects (recognising microscopic objects G06V 20/69)		
20/53	. . . {Recognition of crowd images, e.g. recognition of crowd congestion}		
20/54	. . . of traffic, e.g. cars on the road, trains or boats	30/10	. Character recognition
20/56	. . exterior to a vehicle by using sensors mounted on the vehicle	30/12	. . Detection or correction of errors, e.g. by rescanning the pattern
20/58	. . . Recognition of moving objects or obstacles, e.g. vehicles or pedestrians; Recognition of traffic objects, e.g. traffic signs, traffic lights or roads	30/127	. . . {with the intervention of an operator}
20/582 {of traffic signs}	30/133	. . . {Evaluation of quality of the acquired characters}
20/584 {of vehicle lights or traffic lights}	30/14	. . Image acquisition
20/586 {of parking space}	30/141	. . . {using multiple overlapping images; Image stitching}
20/588	. . . {Recognition of the road, e.g. of lane markings; Recognition of the vehicle driving pattern in relation to the road}	30/142	. . . using hand-held instruments; Constructional details of the instruments
20/59	. . inside of a vehicle, e.g. relating to seat occupancy, driver state or inner lighting conditions	30/1423 {the instrument generating sequences of position coordinates corresponding to handwriting (preprocessing or recognising digital ink G06V 30/32)}
20/593	. . . {Recognising seat occupancy}	30/1426 {by sensing position defining codes on a support}
20/597	. . . {Recognising the driver's state or behaviour, e.g. attention or drowsiness}	30/1429	. . . {Identifying or ignoring parts by sensing at different wavelengths}
20/60	. Type of objects	30/1431	. . . {Illumination control}
20/62	. . Text, e.g. of license plates, overlay texts or captions on TV images	30/1434	. . . {Special illumination such as grating, reflections or deflections, e.g. for characters with relief}
20/625	. . . {License plates}	30/1437	. . . {Sensor details, e.g. position, configuration or special lenses (G06V 30/1429 takes precedence)}
20/63	. . . {Scene text, e.g. street names}	30/144	. . . using a slot moved over the image; using discrete sensing elements at predetermined points; using automatic curve following means
20/635	. . . {Overlay text, e.g. embedded captions in a TV program}	30/1444	. . . {Selective acquisition, locating or processing of specific regions, e.g. highlighted text, fiducial marks or predetermined fields}
20/64	. . Three-dimensional objects	30/1448 {based on markings or identifiers characterising the document or the area}
20/647	. . . {by matching two-dimensional images to three-dimensional objects}	30/1452 {based on positionally close symbols, e.g. amount sign or URL-specific characters}
20/653	. . . {by matching three-dimensional models, e.g. conformal mapping of Riemann surfaces}	30/1456 {based on user interactions}
20/66	. . Trinkets, e.g. shirt buttons or jewellery items (recognising microscopic objects G06V 20/69)	30/146	. . . Aligning or centring of the image pick-up or image-field
20/68	. . Food, e.g. fruit or vegetables	30/1463 {Orientation detection or correction, e.g. rotation of multiples of 90 degrees}
20/69	. . Microscopic objects, e.g. biological cells or cellular parts	30/1465 {by locating a pattern (G06V 30/1475 takes precedence; centring within a document with a marking G06V 30/1448)}
20/693	. . . {Acquisition}	30/1468 {Special marks for positioning}
20/695	. . . {Preprocessing, e.g. image segmentation}	30/147 {Determination of region of interest}
20/698	. . . {Matching; Classification}	30/1473 {Recognising objects as potential recognition candidates based on visual cues, e.g. shapes}
20/70	. Labelling scene content, e.g. deriving syntactic or semantic representations	30/1475 {Inclination or skew detection or correction of characters or of image to be recognised}
20/80	. Recognising image objects characterised by unique random patterns	30/1478 {of characters or characters lines}
20/90	. Identifying an image sensor based on its output data	30/148	. . . Segmentation of character regions
20/95	. {Pattern authentication; Markers therefor; Forgery detection}		

- 30/15 {Cutting or merging image elements, e.g. region growing, watershed or clustering-based techniques}
- 30/153 {using recognition of characters or words}
- 30/155 {Removing patterns interfering with the pattern to be recognised, such as ruled lines or underlines}
- 30/158 {using character size, text spacings or pitch estimation}
- 30/16 . . Image preprocessing
- 30/1607 . . . {Correcting image deformation, e.g. trapezoidal deformation caused by perspective}
- 30/1613 . . . {Interactive preprocessing or shape modelling, e.g. assignment of feature points by a user}
- 30/162 . . . Quantising the image signal
- 30/164 . . . Noise filtering
- 30/166 . . . Normalisation of pattern dimensions
- 30/168 . . . Smoothing or thinning of the pattern; Skeletonisation
- 30/18 . . Extraction of features or characteristics of the image
- 30/1801 . . . {Detecting partial patterns, e.g. edges or contours, or configurations, e.g. loops, corners, strokes or intersections (extracting features by contour coding [G06V 30/182](#))}
- 30/18019 {by matching or filtering}
- 30/18029 {filtering with Haar-like subimages, e.g. computation thereof with the integral image technique}
- 30/18038 {Biologically-inspired filters, e.g. difference of Gaussians [DoG], Gabor filters}
- 30/18048 {with interaction between the responses of different filters, e.g. cortical complex cells}
- 30/18057 {Integrating the filters into a hierarchical structure, e.g. convolutional neural networks [CNN]}
- 30/18067 {by mapping characteristic values of the pattern into a parameter space, e.g. Hough transformation}
- 30/18076 {by analysing connectivity, e.g. edge linking, connected component analysis or slices}
- 30/18086 . . . {by performing operations within image blocks or by using histograms}
- 30/18095 {Summing image-intensity values; Projection and histogram analysis}
- 30/18105 . . . {related to colour}
- 30/18114 . . . {involving specific hyperspectral computations of features}
- 30/18124 . . . {related to illumination properties, e.g. according to a reflectance or lighting model}
- 30/18133 . . . {regional/local feature not essentially salient, e.g. local binary pattern}
- 30/18143 . . . {Extracting features based on salient regional features, e.g. scale invariant feature transform [SIFT] keypoints}
- 30/18152 {Extracting features based on a plurality of salient regional features, e.g. "bag of words"}
- 30/18162 . . . {related to a structural representation of the pattern}
- 30/18171 {Syntactic representation, e.g. using a grammatical approach}
- 30/18181 {Graphical representation, e.g. directed attributed graph}
- 30/1819 . . . {sparse representations}
- 30/182 . . . by coding the contour of the pattern
- 30/1823 {using vector-coding}
- 30/1826 {analysing the spectrum of the contour, e.g. Fourier expansion}
- 30/1829 {using an approximation function}
- 30/1831 {using gradient analysis}
- 30/1834 {using statistical shape modelling, e.g. point distribution model}
- 30/1837 {using wavelet analysis}
- 30/184 . . . by analysing segments intersecting the pattern
- 30/186 . . . by deriving mathematical or geometrical properties from the whole image
- 30/187 {Frequency domain transformation; Autocorrelation}
- 30/188 {Computation of moments}
- 30/189 {Scale-space domain transformation, e.g. with wavelet analysis}
- 30/19 . . Recognition using electronic means
- 30/19007 . . . {Matching; Proximity measures}
- 30/19013 {Comparing pixel values or logical combinations thereof, or feature values having positional relevance, e.g. template matching (specially adapted for image segmentation [G06T 7/10](#); specially adapted for the analysis of motion [G06T 7/20](#); specially adapted for image alignment [G06T 7/30](#); specially adapted for the calculation of depth from stereo images [G06T 7/50](#); specially adapted for position determination [G06T 7/70](#))}
- 30/1902 {Shifting or otherwise transforming the patterns to accommodate for positional errors}
- 30/19027 {Matching of contours}
- 30/19033 {by mapping curve parameters onto an accumulator array, e.g. generalised Hough Transform}
- 30/1904 {involving a deformation of the sample or reference pattern; Elastic matching}
- 30/19047 {based on a local optimisation criterion, e.g. "snakes", i.e. active contour models of the pattern to be recognised}
- 30/19053 {based on shape statistics, e.g. active shape models of the pattern to be recognised}
- 30/1906 {based also on statistics of image patches, e.g. active appearance models of the pattern to be recognised}
- 30/19067 {Matching configurations of points or features, e.g. constellation matching}
- 30/19073 {Comparing statistics of pixel or of feature values, e.g. histogram matching}
- 30/1908 {Region based matching}
- 30/19087 {based on parametric eigenspace representations, e.g. eigenspace representations using pose or illumination parameters; Shape manifold}
- 30/19093 {Proximity measures, i.e. similarity or distance measures}

- 30/191 . . . {Design or setup of recognition systems or techniques; Extraction of features in feature space; Clustering techniques; Blind source separation}
- 30/19107 {Clustering techniques}
- 30/19113 {Selection of pattern recognition techniques, e.g. of classifiers in a multi-classifier system}
- 30/1912 {Selecting the most significant subset of features ([G06V 30/19127 takes precedence](#))}
- 30/19127 {Extracting features by transforming the feature space, e.g. multidimensional scaling; Mappings, e.g. subspace methods}
- 30/19133 {Interactive pattern learning with a human teacher}
- 30/1914 {Determining representative reference patterns, e.g. averaging or distorting patterns; Generating dictionaries, e.g. user dictionaries}
- 30/19147 {Obtaining sets of training patterns; Bootstrap methods, e.g. bagging or boosting}
- 30/19153 {using rules for classification or partitioning the feature space}
- 30/1916 {Validation; Performance evaluation}
- 30/19167 {Active pattern learning}
- 30/19173 {Classification techniques}
- 30/1918 {Fusion techniques, i.e. combining data from various sources, e.g. sensor fusion}
- 30/19187 {Graphical models, e.g. Bayesian networks or Markov models}
- 30/19193 . . . {Statistical pre-processing, e.g. techniques for normalisation or restoring missing data}
- 30/192 . . . using simultaneous comparisons or correlations of the image signals with a plurality of references
- 30/194 References adjustable by an adaptive method, e.g. learning
- 30/195 {using a resistor matrix}
- 30/196 . . . using sequential comparisons of the image signals with a plurality of references
- 30/198 the selection of the next reference depending on the result of the preceding comparison
- 30/1983 {Syntactic or structural pattern recognition, e.g. symbolic string recognition}
- 30/1985 {Syntactic analysis, e.g. using a grammatical approach ([syntactic image representation G06V 30/18171](#))}
- 30/1988 {Graph matching ([graphical image representation G06V 30/18181](#))}
- 30/199 . . . Arrangements for recognition using optical reference masks, e.g. holographic masks
- 30/20 . . . Combination of acquisition, preprocessing or recognition functions
- 30/22 . . . characterised by the type of writing
- 30/222 . . . of characters separated by spaces
- 30/224 . . . of printed characters having additional code marks or containing code marks
- 30/2247 {Characters composed of bars, e.g. CMC-7}
- 30/2253 {Recognition of characters printed with magnetic ink ([G06V 30/2247 takes precedence](#))}
- 30/226 . . . of cursive writing
- 30/2264 {using word shape}
- 30/2268 {using stroke segmentation}
- 30/2272 {with lexical matching}
- 30/2276 {with probabilistic networks, e.g. hidden Markov models}
- 30/228 . . . of three-dimensional handwriting, e.g. writing in the air
- 30/24 . . . characterised by the processing or recognition method ([segmentation of character regions G06V 30/148](#))
- 30/242 . . . Division of the character sequences into groups prior to recognition; Selection of dictionaries
- 30/244 using graphical properties, e.g. alphabet type or font
- 30/2445 {Alphabet recognition, e.g. Latin, Kanji or Katakana}
- 30/245 {Font recognition}
- 30/2455 {Discrimination between machine-print, hand-print and cursive writing}
- 30/246 using linguistic properties, e.g. specific for English or German language
- 30/248 . . . {involving plural approaches, e.g. verification by template match; Resolving confusion among similar patterns, e.g. "O" versus "Q" ([G06V 30/242 takes precedence](#))}
- 30/2504 {Coarse or fine approaches, e.g. resolution of ambiguities or multiscale approaches}
- 30/2528 {Combination of methods, e.g. classifiers, working on the same input data}
- 30/2552 {Combination of methods, e.g. classifiers, working on different input data, e.g. sensor fusion}
- 30/26 . . . Techniques for post-processing, e.g. correcting the recognition result
- 30/262 . . . using context analysis, e.g. lexical, syntactic or semantic context
- 30/268 {Lexical context}
- 30/274 {Syntactic or semantic context, e.g. balancing}
- 30/28 . . . specially adapted to the type of the alphabet, e.g. Latin alphabet
- 30/287 . . . {of Kanji, Hiragana or Katakana characters}
- 30/293 . . . {of characters other than Kanji, Hiragana or Katakana}
- 30/30 . . . based on the type of data
- 30/302 . . . Images containing characters for discriminating human versus automated computer access
- 30/304 . . . Music notations
- 30/32 . . . Digital ink
- 30/333 . . . {Preprocessing; Feature extraction}
- 30/347 {Sampling; Contour coding; Stroke extraction}
- 30/36 . . . {Matching; Classification}
- 30/373 {using a special pattern or subpattern alphabet}
- 30/387 {using human interaction, e.g. selection of the best displayed recognition candidate}
- 30/40 . . . Document-oriented image-based pattern recognition
- 30/41 . . . Analysis of document content ([recognition of printed characters based on code marks G06V 30/224](#))
- 30/412 Layout analysis of documents structured with printed lines or input boxes, e.g. business forms or tables
- 30/413 Classification of content, e.g. text, photographs or tables

30/414	. . . Extracting the geometrical structure, e.g. layout tree; Block segmentation, e.g. bounding boxes for graphics or text	40/161 {Detection; Localisation; Normalisation}
30/416	. . . Extracting the logical structure, e.g. chapters, sections or page numbers; Identifying elements of the document, e.g. authors	40/162 {using pixel segmentation or colour matching}
30/418	. . . Document matching, e.g. of document images	40/164 {using holistic features}
30/42	. . based on the type of document	40/165 {using facial parts and geometric relationships}
30/422	. . . Technical drawings; Geographical maps	40/166 {using acquisition arrangements}
30/424	. . . Postal images, e.g. labels or addresses on parcels or postal envelopes	40/167 {using comparisons between temporally consecutive images}
30/43	. . {Editing text-bitmaps, e.g. alignment, spacing; Semantic analysis of bitmaps of text without OCR}	40/168	. . . {Feature extraction; Face representation}
40/00	Recognition of biometric, human-related or animal-related patterns in image or video data	40/169 {Holistic features and representations, i.e. based on the facial image taken as a whole}
40/10	. Human or animal bodies, e.g. vehicle occupants or pedestrians; Body parts, e.g. hands	40/171 {Local features and components; Facial parts (eye characteristics G06V 40/18); Occluding parts, e.g. glasses; Geometrical relationships}
40/103	. . {Static body considered as a whole, e.g. static pedestrian or occupant recognition}	40/172	. . . {Classification, e.g. identification}
40/107	. . {Static hand or arm}	40/173 {face re-identification, e.g. recognising unknown faces across different face tracks}
40/11	. . . {Hand-related biometrics; Hand pose recognition}	40/174	. . . {Facial expression recognition}
40/113	. . . {Recognition of static hand signs}	40/175 {Static expression}
40/117	. . . {Biometrics derived from hands}	40/176 {Dynamic expression}
40/12	. . Fingerprints or palmprints	40/178	. . . {estimating age from face image; using age information for improving recognition}
40/13	. . . Sensors therefor	40/179	. . . {metadata assisted face recognition}
40/1306 {non-optical, e.g. ultrasonic or capacitive sensing}	40/18	. . Eye characteristics, e.g. of the iris
40/1312 {direct reading, e.g. contactless acquisition}	40/19	. . . Sensors therefor
40/1318 {using electro-optical elements or layers, e.g. electroluminescent sensing}	40/193	. . . {Preprocessing; Feature extraction}
40/1324 {by using geometrical optics, e.g. using prisms (G06V 40/1312 takes precedence)}	40/197	. . . {Matching; Classification}
40/1329 {Protecting the fingerprint sensor against damage caused by the finger}	40/20	. Movements or behaviour, e.g. gesture recognition (recognition of facial expressions G06V 40/16)
40/1335	. . . {Combining adjacent partial images (e.g. slices) to create a composite input or reference pattern; Tracking a sweeping finger movement}	40/23	. . {Recognition of whole body movements, e.g. for sport training}
40/1341	. . . {Sensing with light passing through the finger}	40/25	. . . {Recognition of walking or running movements, e.g. gait recognition}
40/1347	. . . {Preprocessing; Feature extraction}	40/28	. . {Recognition of hand or arm movements, e.g. recognition of deaf sign language (static hand signs G06V 40/113)}
40/1353 {Extracting features related to minutiae or pores}	40/30	. Writer recognition; Reading and verifying signatures
40/1359 {Extracting features related to ridge properties; Determining the fingerprint type, e.g. whorl or loop}	40/33	. . {based only on signature image, e.g. static signature recognition}
40/1365	. . . {Matching; Classification}	40/37	. . {based only on signature signals such as velocity or pressure, e.g. dynamic signature recognition}
40/1371 {Matching features related to minutiae or pores}	40/376	. . . {Acquisition}
40/1376 {Matching features related to ridge properties or fingerprint texture}	40/382	. . . {Preprocessing; Feature extraction}
40/1382	. . . {Detecting the live character of the finger, i.e. distinguishing from a fake or cadaver finger}	40/388 {Sampling; Contour coding; Stroke extraction}
40/1388 {using image processing}	40/394	. . . {Matching; Classification}
40/1394 {using acquisition arrangements}	40/40	. Spoof detection, e.g. liveness detection
40/14	. . Vascular patterns	40/45	. . {Detection of the body part being alive}
40/145	. . . Sensors therefor	40/50	. Maintenance of biometric data or enrolment thereof
40/15	. . {Biometric patterns based on physiological signals, e.g. heartbeat, blood flow}	40/53	. . {Measures to keep reference information secret, e.g. cancellable biometrics}
40/155	. . {use of biometric patterns for forensic purposes}	40/55	. . {Performing matching on a personal external card, e.g. to avoid submitting reference information}
40/16	. . Human faces, e.g. facial parts, sketches or expressions	40/58	. . {Solutions for unknown imposter distribution}
		40/60	. Static or dynamic means for assisting the user to position a body part for biometric acquisition
		40/63	. . {by static guides}
		40/67	. . {by interactive indications to the user}

- 40/70 . Multimodal biometrics, e.g. combining information from different biometric modalities

2201/00 Indexing scheme relating to image or video recognition or understanding

- 2201/01 . Solutions for problems related to non-uniform document background
- 2201/02 . Recognising information on displays, dials, clocks
- 2201/03 . Recognition of patterns in medical or anatomical images
 - 2201/031 . . of internal organs
 - 2201/032 . . of protuberances, polyps nodules, etc.
 - 2201/033 . . of skeletal patterns
 - 2201/034 . . of medical instruments
- 2201/04 . Recognition of patterns in DNA microarrays
- 2201/05 . Recognition of patterns representing particular kinds of hidden objects, e.g. weapons, explosives, drugs
- 2201/06 . Recognition of objects for industrial automation
- 2201/07 . Target detection
- 2201/08 . Detecting or categorising vehicles
- 2201/09 . Recognition of logos
- 2201/10 . Recognition assisted with metadata
- 2201/11 . Technique with transformation invariance effect
- 2201/12 . Acquisition of 3D measurements of objects
 - 2201/121 . . using special illumination
 - 2201/122 . . Computational image acquisition in electron microscopy
- 2201/13 . Type of disclosure document
 - 2201/131 . . Book
 - 2201/132 . . Book chapter
 - 2201/133 . . Survey article
 - 2201/134 . . Technical report or standard
 - 2201/135 . . Master, PhD or other thesis
 - 2201/136 . . Tutorial