

# CPC COOPERATIVE PATENT CLASSIFICATION

## A HUMAN NECESSITIES

### HEALTH; AMUSEMENT

#### A63 SPORTS; GAMES; AMUSEMENTS

#### A63H TOYS, e.g. TOPS, DOLLS, HOOPS OR BUILDING BLOCKS

##### WARNINGS

1. The following IPC groups are not in the CPC scheme. The subject matter for these IPC groups is classified in the following CPC groups:

<a href="#">A63H 3/33</a>	covered by	<a href="#">A63H 3/28</a>
<a href="#">A63H 17/267</a>	covered by	<a href="#">A63H 17/262</a>
<a href="#">A63H 17/273</a>	covered by	<a href="#">A63H 17/26</a>
<a href="#">A63H 17/385</a>	covered by	<a href="#">A63H 17/36</a>
<a href="#">A63H 17/39</a>	covered by	<a href="#">A63H 17/36</a>
<a href="#">A63H 17/41</a>	covered by	<a href="#">A63H 17/40</a>
<a href="#">A63H 25/00</a>	covered by	<a href="#">A63H 29/16</a> , <a href="#">A63H 31/00</a>
<a href="#">A63H 25/02</a>	covered by	<a href="#">A63H 29/16</a> , <a href="#">A63H 31/00</a>
<a href="#">A63H 27/01</a>	covered by	<a href="#">A63H 27/007</a>
<a href="#">A63H 27/127</a>	covered by	<a href="#">A63H 27/12</a>
<a href="#">A63H 27/133</a>	covered by	<a href="#">A63H 27/12</a>
<a href="#">A63H 27/16</a>	covered by	<a href="#">A63H 27/001</a> , <a href="#">A63H 33/16</a>
<a href="#">A63H 27/18</a>	covered by	<a href="#">A63H 27/00</a> , <a href="#">A63H 27/02</a>
<a href="#">A63H 27/20</a>	covered by	<a href="#">A63H 27/00</a>
<a href="#">A63H 27/22</a>	covered by	<a href="#">A63H 27/00</a> , <a href="#">A63H 29/18</a>
<a href="#">A63H 27/24</a>	covered by	<a href="#">A63H 27/02</a> , <a href="#">A63H 29/00</a> , <a href="#">A63H 29/22</a>
<a href="#">A63H 27/26</a>	covered by	<a href="#">A63H 27/06</a>
<a href="#">A63H 27/28</a>	covered by	<a href="#">A63H 27/008</a>
<a href="#">A63H 27/30</a>	covered by	<a href="#">A63H 27/02</a>
<a href="#">A63H 27/32</a>	covered by	<a href="#">A63H 27/00</a>

2. In this subclass non-limiting references (in the sense of paragraph 39 of the Guide to the IPC) may still be displayed in the scheme.

**1/00** **Tops** (diabolos or similar thrown and caught spinning tops or throwing and catching devices therefor [A63B 67/16](#); flying tops {[A63H 27/12](#)})

- 1/02 . with detachable winding devices
- 1/04 . . with string or band winding devices
- 1/06 . with integral winding devices
- 1/08 . with arrangements for winding-up by blowing
- 1/10 . able to be spun by whirling the axis with both hands
- 1/12 . Whip tops; Top whips
- 1/16 . Hopping, dancing, or curve-drawing tops
- 1/18 . Double tops; Multiple tops mounted in or on one another
- 1/20 . with figure-like features; with movable objects, especially figures
- 1/22 . Colour tops
- 1/24 . with illuminating arrangements
- 1/26 . emitting blasts or explosions
- 1/28 . Musical tops
- 1/30 . Climbing tops, e.g. Yo-Yo
- 1/32 . Whirling or spinning discs driven by twisted cords

**Dolls; Figures; Musical toys**

**3/00** **Dolls** {(puppets or marionettes for shows or theatres [A63J 19/006](#))}

##### NOTE

In this group, the following term is used with the meaning indicated:

- "doll" includes a toy animal

3/001 . {simulating physiological processes, e.g. heartbeat, breathing or fever (with fluid ingestion or emission [A63H 3/24](#))}

3/003 . {specially adapted for a particular function not connected with dolls (as electric lighting devices [A63H 3/006](#))}

3/005 . . {for use as container (containers [B65D](#))}

3/006 . {provided with electrical lighting (electrical lighting [F21](#))}

3/008 . {Dolls capable of simulating pregnancy or birth}

3/02 . made of fabrics or stuffed

3/04 . with deformable framework

3/06 . Air-filled or inflatable toy figures (connection of valves to inflatable elastic bodies [B60C 29/00](#))

3/08 . of flat paper to be cut-out, folded, or clothed

3/10	• Flat toy figures provided with limbs, with or without arrangements for making them stand up ( <a href="#">A63H 3/08 takes precedence</a> )	11/04	• Climbing figures moving up-and-down
3/12	• Double-faced dolls	11/06	• Jumping toys
3/14	• into which the fingers of the hand can be inserted, e.g. hand-puppets	11/08	• Toys performing somersaults
3/16	• made of parts that can be put together {(facial parts only <a href="#">A63H 3/365</a> )}	11/10	• Figure toys with single- or multiple-axle undercarriages, by which the figures perform a realistic running motion when the toy is moving over the floor
3/18	• Jumping jacks	11/12	• • Wheeled toys with figures performing a wriggling motion when moving
3/20	• with parts moved due to movements of other parts, e.g. limbs	11/14	• Mechanically-moved walking figures balanced by gyrostatic effects
3/24	• Drinking dolls; Dolls producing tears; Wetting dolls	2011/16	• {Toy animals with pairs of legs performing turtle-like motions}
3/26	• Floating dolls	11/18	• Figure toys which perform a realistic walking motion
3/28	• Arrangements of sound-producing means in dolls; Means in dolls for producing sounds	11/20	• • with pairs of legs, e.g. horses
3/31	• • Bellows, cylinders or the like for sound production		<b>WARNING</b>
3/36	• Details; Accessories		New group <a href="#">A63H 11/20</a> introduced in November 2005 is not complete. Documents from <a href="#">A63H 11/18</a> are in the process of being reorganised to the new group
3/365	• • {allowing a choice of facial features, e.g. to change the facial expression (change of expression through animation <a href="#">A63H 3/48</a> , self-moving <a href="#">A63H 13/005</a> ; movable eyes <a href="#">A63H 3/40</a> )}	11/205	• • • {performing turtle-like motion}
3/38	• • Dolls' eyes	<b>13/00</b>	<b>Toy figures with self-moving parts, with or without movement of the toy as a whole</b>
3/40	• • • movable	13/005	• {with self-moving head or facial features (with a choice of features <a href="#">A63H 3/365</a> ; movable eyes <a href="#">A63H 3/40</a> )}
3/42	• • • Manufacture of eyes (artificial eyes for human beings <a href="#">A61F 2/14</a> )	13/02	• imitating natural actions, e.g. catching a mouse by a cat, the kicking of an animal
3/44	• • Dolls' hair or wigs; Eyelashes; Eyebrows (wigs, eyelashes, eyebrows for humans <a href="#">A41G</a> )	13/03	• • Egg-laying toy animals
3/445	• • • {Eyelashes; Eyebrows}	13/04	• • Mechanical figures imitating the movement of players or workers
3/46	• • Connections for limbs	13/045	• • • {imitating surfing}
3/48	• • Mounting of parts within dolls, e.g. automatic eyes {or parts for animation (self-moving <a href="#">A63H 13/00</a> )}	13/06	• • • imitating boxing or fighting
3/50	• • Frames, stands, or wheels for dolls or toy animals	13/08	• • • able to perform military exercises
3/52	• • Dolls' houses, furniture or other equipment {(simulating liquid flow <a href="#">A63H 33/3022</a> )}; Dolls' clothing or footwear	13/10	• • • shooting arrows or other missiles
<b>5/00</b>	<b>Musical or noise- producing devices for additional toy effects other than acoustical (musical tops <a href="#">A63H 1/28</a>; {sound-producing dolls <a href="#">A63H 3/28</a>; musical toy vehicles <a href="#">A63H 17/268</a>; acoustical vehicle-signalling devices <a href="#">A63H 17/32</a>; whistling toy locomotive arrangements <a href="#">A63H 19/14</a>}; music, sound or noise production in general <a href="#">G10</a>)</b>	13/12	• • • Gymnastic or acrobatic toy figures
5/04	• Pistols or machine guns operated without detonators; Crackers {(cracker bonbons <a href="#">A63H 37/00</a> )}	13/14	• • • Rope-jumping toy figures
<b>7/00</b>	<b>Toy figures led or propelled by the user</b>	13/15	• • • imitating drawing or writing (changeable or secret pictures <a href="#">B44F 1/10</a> )
7/02	• by pushing or drawing	13/16	• Boxes from which figures jump
7/04	• • moving together with a toy vehicle {or together with wheels rolling on the ground, i.e. driven by vehicle or wheel movement}	13/18	• Toy swinging chairs; Rocking-figure toys
7/06	• • with feet formed by rotary members	13/20	• Toy roundabouts with moving figures; Toy models of fairs or the like, with moving figures {( <a href="#">A63H 7/04 takes precedence</a> )}
<b>9/00</b>	<b>Special methods or compositions for the manufacture of dolls, toy animals, toy figures, or parts thereof</b>	<b>15/00</b>	<b>Other gravity-operated toy figures</b>
		15/02	• Figures staggering down an inclined path by means of the gravity effect
		15/04	• Toy figures swinging about a point above the centre of gravity
		15/06	• Self-righting toys
		15/08	• Tumbling toy figures operated by balls enclosed therein
		<b>Toy vehicles; Toy engines</b>	
		<b>17/00</b>	<b>Toy vehicles, e.g. with self-drive; {(convertible into other toys <a href="#">A63H 33/003</a>); Cranes, winches or the like;} Accessories therefor (traffic games with figures moved by players <a href="#">A63F 9/14</a>)</b>
		17/002	• {made of parts to be assembled}
<b>Mechanically or gravity driven toy figures</b>			
<b>11/00</b>	<b>Self-movable toy figures</b>		
11/02	• moved by vibrations produced by rotating eccentric weights		

- 17/004 . {Stunt-cars, e.g. lifting front wheels, roll-over or invertible cars}
- 17/006 . {Missile-launching means on toy vehicles}
- 17/008 . {Launching devices for motorless toy vehicles (start mechanisms for trackways [A63H 18/026](#); for toy aircraft [A63H 27/14](#))}
- 17/02 . convertible into other forms under the action of impact or shock, e.g. arrangements for imitating accidents
- 17/045 . shaped as armoured cars, tanks or the like
- 17/05 . Trucks; Lorries
- 2017/055 . . {for agricultural use}
- 17/06 . . with tipping bodies
- 17/08 . . carrying a mechanically-raised ladder
- 17/10 . . carrying a tank for transporting liquids
- 17/12 . with cranes, winches or the like
- 17/14 . Endless-track automobiles or trucks
- 17/16 . in the form of a bicycle, with or without riders thereon
- 17/18 . Tricycles, e.g. with moving figures
- 17/21 . shaped as motorcycles with or without figures
- 17/22 . Scooters with driver figure propelled by their wheels or by movement of the figure
- 17/24 . shaped as sledges, sleighs, or bobsleighs with or without figures
- 17/25 . Other wheeled vehicles with moving figures {(toy figures moving together with toy vehicles, led or propelled by the user, [A63H 7/04](#); self-movable toy figures driven by wheeled undercarriages [A63H 11/10](#))}
- 17/26 . Details; Accessories (drive mechanisms [A63H 29/00](#))
- 17/262 . . {Chassis; Wheel mountings; Wheels; Axles; Suspensions; Fitting body portions to chassis}
- 17/264 . . {Coupling mechanisms (for model railway vehicles [A63H 19/18](#))}
- 17/266 . . {Movable parts other than toy figures, driven by the wheels}
- 17/268 . . {Musical toy vehicles}
- 17/28 . . Electric lighting systems
- 17/30 . . Direction-indicators
- 17/32 . . Acoustical or optical signalling devices
- 17/34 . . Arrangements for imitating the noise of motors
- 17/36 . . Steering-mechanisms for toy vehicles
- 17/38 . . . actuated by hand
- 17/395 . . . steered by program
- 17/40 . . . Toy vehicles automatically steering or reversing by collision with an obstacle
- 17/42 . . Automatic stopping or braking arrangements
- 17/44 . . Toy garages for receiving toy vehicles; Filling stations
- 18/00** **Highways or trackways for toys (railway permanent way [A63H 19/30](#); for special railways [A63H 21/00](#)); Propulsion by special interaction between vehicle and track**
- 18/002 . {Air-actuated track systems, e.g. with air cushion}
- 18/005 . {Accessories for indicating the winner of a race, e.g. lap counters, speed indicators}
- 18/007 . {Vehicles moved by vibration}
- 18/02 . Construction or arrangement of the trackway
- 18/021 . . {Flexible tracks; Fluid-pressure-actuated tracks}
- 18/023 . . {Track control means, e.g. switches ([A63H 18/025](#) takes precedence)}
- 18/025 . . {Actuation of track parts by the vehicle}
- 18/026 . . {Start-finish mechanisms; Stop arrangements; Traffic lights; Barriers, or the like ([A63H 18/025](#) takes precedence)}
- 18/028 . . {Looping; Jumping; Tilt-track sections}
- 18/04 . . Up-and-down-hill trackways ([A63H 18/06](#) takes precedence)
- 18/06 . . designed to cause movement of a vehicle by alteration of the inclination of part of the trackway
- 18/08 . with mechanical means for guiding or steering
- 18/10 . with magnetic means for steering
- 18/12 . Electric current supply to toy vehicles through the track
- 18/14 . Drives arranged in the track, e.g. endless conveying means, magnets, driving-discs
- 18/16 . Control of vehicle drives by interaction between vehicle and track; Control of track elements by vehicles
- 2018/165 . . {Means to improve adhesion of the vehicles on the track, e.g. using magnetic forces}
- 19/00** **Model railways (propulsion by special interaction between vehicle and track [A63H 18/00](#))**
- 19/02 . Locomotives; Motor coaches
- 19/04 . . spring-driven
- 19/06 . . Steam-driven locomotives; Engines therefor
- 19/08 . . . Boilers for locomotives
- 19/10 . . electrically driven
- 19/12 . . . with electric reversing gear
- 19/14 . . Arrangements for imitating locomotive features, e.g. whistling, signalling, puffing
- 19/15 . Special types of cars
- 19/16 . Parts for model railway vehicles
- 19/18 . . Car coupling or uncoupling mechanisms
- 19/20 . . Illuminating arrangements
- 19/22 . . Wheels; Wheel axles; Bogies
- 19/24 . Electric toy railways; Systems therefor
- 2019/243 . . {Anti-collision systems}
- 2019/246 . . {Remote controls}
- 19/26 . . Toy vehicles with overhead trolley-wire; Trolley-buses
- 19/28 . Mechanical toy railway systems
- 19/30 . Permanent way; Rails; Rail-joint connections
- 19/32 . . Switches or points; Operating means therefor
- 19/34 . Bridges; Stations; Signalling systems
- 19/36 . Model railway structures, e.g. kinds of arrangement of several units in containers, or on plates, or in combination with scenics for toy purposes (models or scenery for general purposes [G09B](#))
- 2019/365 . . {Devices for putting or removing vehicles on or from the rails, e.g. ramps}
- 21/00** **Other toy railways**
- 21/02 . with cable- or rail-suspended vehicles
- 21/04 . Mono-railways, e.g. with vehicles embracing the rail in the form of a saddle ([A63H 21/02](#) takes precedence)
- 23/00** **Toy boats; Floating toys; Other aquatic toy devices**
- 23/005 . {made of parts to be assembled}
- 23/02 . Boats; Sailing boats
- 23/04 . . Self-propelled boats, ships or submarines
- 23/06 . . . jet-propelled

- 23/08 . Cartesian or other divers
  - 23/10 . Other water toys, floating toys, or like buoyant toys
  - 23/12 . . Waterborne toy projectiles; Knock-apart toys; Exploding ship toys
  - 23/14 . . Special drives
  - 23/16 . . Aquatic toy installations; Harbour arrangements
  - 27/00 Toy aircraft; Other flying toys (toys with parachutes [A63H 33/20](#))**
  - 27/001 . {Making or assembling thereof, e.g. by folding}
  - 27/002 . {Means for manipulating kites or other captive flying toys, e.g. kite-reels (reels in general [B65H 75/00](#))}
  - 27/004 . {Means for launching objects from aircraft, e.g. pilot, missiles}
  - 27/005 . {Rockets; Missiles}
  - 27/007 . {Collapsible wings, e.g. for catapult aeroplanes}
  - 27/008 . {Propelled by flapping of wings (driving mechanisms with extensible rubber bands for toys in general [A63H 29/18](#))}
  - 27/02 . {Model aircraft}
  - 27/04 . Captive toy aircraft
  - 27/06 . {Jet-propelled flying toys, e.g. aeroplanes ([A63H 27/04](#), [A63H 27/12](#) take precedence)}
  - 27/08 . Kites (kite-sails or kite-wings specially adapted for water sports boards [B63H 8/10](#); kite-sails for wind propelled vessels [B63H 9/069](#))
  - 27/082 . . {Rotary kites; Kites provided with rotary parts}
  - 27/085 . . {Inflatable kites}
  - 27/087 . . {Means for launching objects along the kite string, e.g. with parachutes}
  - 27/10 . Balloons (connection of valves to inflatable elastic bodies [B60C 29/00](#); {other than toy aspects [B64B 1/40](#))}
  - 2027/1008 . . {Anchoring means or weights}
  - 2027/1016 . . {combined with candy or other food items}
  - 2027/1025 . . {Fabrication methods or special materials therefor}
  - 2027/1033 . . {Inflation devices or methods for inflating balloons}
  - 2027/1041 . . {Holding or sealing means, e.g. handling rods, clamps or plugs}
  - 2027/105 . . {Knotting means}
  - 2027/1058 . . {associated with light or sound}
  - 2027/1066 . . {Having means to guide movement, e.g. propeller or wings}
  - 2027/1075 . . {Special shapes or constructions}
  - 2027/1083 . . {Valves or nozzles}
  - 2027/1091 . . {with object inserted within; Means or methods for insertion of objects}
  - 27/12 . {Helicopters ([A63H 27/04](#) takes precedence); Flying tops}
  - 27/14 . Starting or launching devices for toy aircraft; Arrangements on toy aircraft for starting or launching {(for launching objects from an aircraft [A63H 27/004](#))}
  - 29/10 . Driving mechanisms actuated by flowing media
  - 29/12 . . by a sand stream
  - 29/14 . . by a water stream
  - 29/16 . . by steam or compressed air
  - 29/165 . . . {jet-propelled}
  - 29/18 . Driving mechanisms with extensible rubber bands
  - 29/20 . Flywheel driving mechanisms
  - 29/22 . Electric drives (power supply through track [A63H 18/12](#))
  - 29/24 . Details or accessories for drive mechanisms, e.g. means for winding-up or starting toy engines
  - 30/00 Remote-control arrangements specially adapted for toys, e.g. for toy vehicles (steering mechanisms for toy vehicles [A63H 17/36](#); for model railways [A63H 19/24](#), [A63H 19/28](#))**
  - 30/02 . Electrical arrangements (transformers [H01F](#); converters [H02M](#))
  - 30/04 . . using wireless transmission
  - 30/06 . Hydraulic or pneumatic arrangements
  - 31/00 Gearing for toys (gearing in general [F16H](#))**
  - 31/02 . Screw-spindle mechanisms
  - 31/04 . Friction mechanisms
  - 31/06 . Belt or string gear
  - 31/08 . Gear-control mechanisms; Gears for imparting a reciprocating motion
  - 31/10 . Gearing mechanisms actuated by movable wires enclosed in flexible tubes
  - 33/00 Other toys**
  - 33/001 . {Toy-moulding appliances; Toy moulding}
  - 33/002 . {Devices for converting reciprocal or vibratory motion into rotary motion, e.g. for propellers}
  - 33/003 . {Convertible toys, e.g. robots convertible into rockets or vehicles convertible into planes}
  - 33/004 . . {made of fabrics or stuffed}
  - 33/005 . {Motorised rolling toys}
  - 33/006 . {Infant exercisers, e.g. for attachment to a crib}
  - 33/007 . {Push or pull wheels, e.g. with movable parts other than toy figures driven by the wheels ([A63H 33/02](#) takes precedence; for driving movable toy figures [A63H 7/04](#))}
  - 33/008 . {Playhouses, play-tents, big enough for playing inside}
  - 33/009 . {Toy swords or similar toy weapons; Toy shields}
  - 33/02 . Toy hoops {, i.e. rings to be rolled by separate sticks}; Sticks for propelling
  - 33/04 . Building blocks, strips, or similar building parts
  - 33/042 . . {Mechanical, electrical, optical, pneumatic or hydraulic arrangements; Motors}
  - 33/044 . . {Buildings}
  - 33/046 . . {comprising magnetic interaction means, e.g. holding together by magnetic attraction}
  - 33/048 . . {to be assembled using hook and loop-type fastener or the like}
  - 33/06 . . to be assembled without the use of additional elements
  - 33/062 . . . {with clip or snap mechanisms}
  - 33/065 . . . {using elastic deformation ([A63H 33/062](#) takes precedence)}
  - 33/067 . . . {with rotation or translation, e.g. of keyhole or bayonet type}
  - 33/08 . . . provided with complementary holes, grooves, or protuberances, e.g. dovetails
- Driving or controlling toys, e.g. toy vehicles**
- 29/00 Drive mechanisms for toys in general**
  - 29/02 . Clockwork mechanisms
  - 29/04 . . Helical-spring driving mechanisms
  - 29/06 . . Other elements therefor
  - 29/08 . Driving mechanisms actuated by balls or weights

- 33/082 . . . . {with dovetails}
  - 33/084 . . . . {with grooves ([dovetails A63H 33/082](#))}
  - 33/086 . . . . {with primary projections fitting by friction in complementary spaces between secondary projections, e.g. sidewalls}
  - 33/088 . . . . {with holes ([A63H 33/062](#), [A63H 33/065](#) take precedence)}
  - 33/10 . . to be assembled by means of additional non-adhesive elements
  - 33/101 . . . {with clip or snap mechanism}
  - 33/102 . . . {using elastic deformation ([A63H 33/101](#) takes precedence)}
  - 33/103 . . . {with wires, springs, suction cups, telescopic elements}
  - 33/105 . . . {with grooves, e.g. dovetails}
  - 33/106 . . . {with rotation, e.g. of bayonet type}
  - 33/107 . . . {using screws, bolts, nails, rivets, clamps}
  - 33/108 . . . {with holes ([A63H 33/101](#), [A63H 33/102](#) and [A63H 33/107](#) take precedence)}
  - 33/12 . . . Perforated strips or the like assembled by rods, bolts, or the like
  - 33/14 . . specially adapted to be assembled by adhesive or cement
  - 33/16 . Models made by folding paper
  - 33/18 . Throwing or slinging toys, {e.g. flying disc toys ([discs used in athletics A63B 65/10](#))} (as part of a game [A63F 9/02](#); sling weapons [F41B 3/00](#); spring toy guns [F41B 7/08](#))
  - 33/185 . . {Aerial toy rotating automatically when descending under gravity}
  - 33/20 . Toys with parachutes; Toy parachutes ([A63H 27/004](#), [A63H 27/005](#), and [A63H 27/087](#) take precedence; parachutes for aeronautics [B64D 17/00](#))}
  - 33/22 . Optical, colour, or shadow toys ({puzzles with optical elements [A63F 9/0613](#)}; kaleidoscopes [G02B 27/08](#))
  - 33/26 . Magnetic or electric toys (electric drives [A63H 29/22](#) ; indoor games played with small balls using magnetic power [A63F 7/0088](#), [A63F 7/068](#))}
  - 33/28 . Soap-bubble toys; Smoke toys ([blowing smoke rings A24F 13/30](#))
  - 33/30 . Imitations of miscellaneous apparatus not otherwise provided for, e.g. telephones, weighing-machines, cash-registers ([savings boxes A45C 1/12](#); toy ticket punches [G07B 9/02](#))
  - 33/3005 . . {Cash-registers}
  - 33/3011 . . {Weighing-machines}
  - 33/3016 . . {Telephones}
  - 33/3022 . . {simulating liquid flow, e.g. nursing bottles ([drinking, weeping, wetting dolls A63H 3/24](#))}
  - 33/3027 . . {Radio or television sets}
  - 33/3033 . . {simulating driving; Accessories therefor, e.g. steering wheels}
  - 33/3038 . . {Baths; Showers}
  - 33/3044 . . {Loading stations, e.g. with conveyors, elevators, cranes ([cranes, winches or the like per se A63H 17/12](#))}
  - 33/305 . . {Vacuum-cleaners}
  - 33/3055 . . {Ovens, or other cooking means}
  - 33/3061 . . {Washing-machines}
  - 33/3066 . . {Watches or clocks}
  - 33/3072 . . {Tools or machine-tools}
  - 33/3077 . . {Typewriters}
  - 33/3083 . . {Printing machinery}
  - 33/3088 . . {Textile-machines ([toy looms D03D 29/00](#))}
  - 33/3094 . . {Doctors' instruments}
  - 33/32 . Moulds, shapes, spades, or the like, for playing with sand
  - 33/36 . Sparking toys
  - 33/38 . Picture books with additional toy effects, e.g. pop-up or slide displays ([picture books B42D 1/00](#))
  - 33/40 . Windmills; Other toys actuated by air currents ([driving mechanisms for toy figures or vehicles A63H 29/16](#))
  - 33/42 . Toy models or toy scenery not otherwise covered ([models or scenery for general purposes G09B](#))
  - 33/425 . . {Toy space systems, e.g. satellites, space ships}
  - 37/00 Jokes; Confetti, streamers, or other dance favours {; Cracker bonbons or the like}**
  - 37/005 . {Popper toys, i.e. disc-shaped toys which jump when snapping to their original shape after distortion}
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- 2200/00 Computerized interactive toys, e.g. dolls**